

Programming Indigo

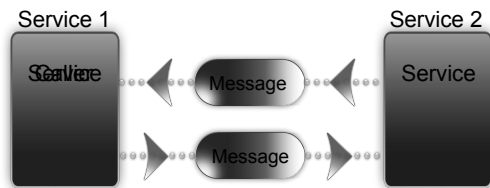
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Agenda

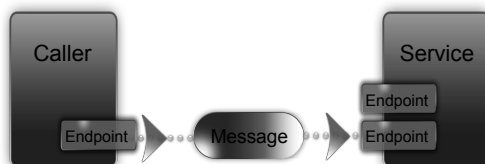
- Core Concepts
- Contracts
- Bindings
- Behaviors

Core Concepts

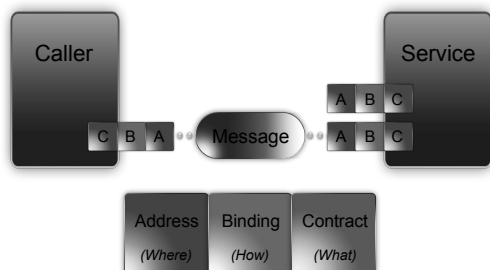
Service Communication



Endpoints



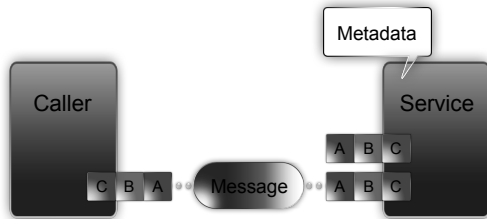
Address, Binding, Contract



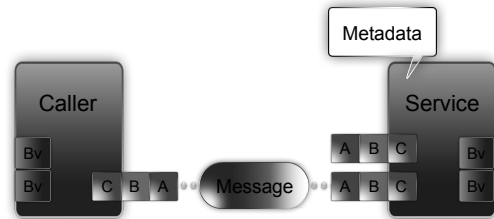
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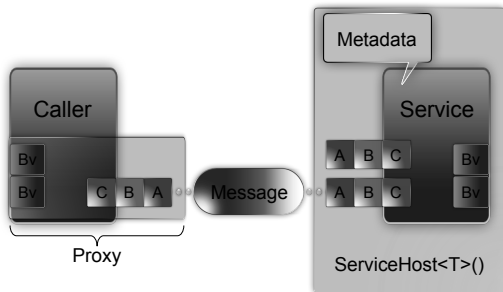
Metadata



Behaviors



Runtime



Demo



Contracts

Contracts: Overview

Service

Describes the operations a service can perform. Maps CLR types to WSDL.

Data

Describes a data structure. Maps CLR types to XSD.

Message

Defines the structure of the message on the wire. Maps CLR types to SOAP messages.

Service Contract

```
[ServiceContract]
public interface ICalculator
{
    [OperationContract]
    ComplexProblem SolveProblem (ComplexProblem p);
}
```

Service Contract: OneWay

```
[ServiceContract]
public interface IOneWayCalculator
{
    [OperationContract(IsOneWay=true)]
    void StoreProblem (ComplexProblem p);
}
```

Service Contract: Versioning

```
[ServiceContract]
public interface ICalculator2 : ICalculator
{
    [OperationContract(IsOneWay=true)]
    void SolveAndStoreProblem (ComplexProblem p);
}
```

Service Contract: Duplex

```
[ServiceContract(Session=true,
    CallbackContract=typeof(ICalculatorResults))]
public interface ICalculatorProblems
{
    [OperationContract(IsOneWay=true)]
    void SolveProblem (ComplexProblem p);
}

public interface ICalculatorResults
{
    [OperationContract(IsOneWay=true)]
    void Results(ComplexProblem p);
}
```

Service Contract: Faults

```
[ServiceContract(Session=true)]
public interface ICalculator
{
    [OperationContract]
    [FaultContract(typeof(DivideByZero))]
    ComplexProblem SolveProblem (ComplexProblem p);
}
```

```
try {
    return n1 / n2;
}
catch (DivideByZeroException e) {
    DivideByZero f = new DivideByZero ("Calculator");
    throw new Fault<DivideByZero>(f);
}
```

Service Contract: Streams

```
[ServiceContract]
public interface IStreamCalculator
{
    [OperationContract]
    Stream Fibonacci(int iterations);
}
```

Data Contract

```
[DataContract]
public class ComplexNumber
{
    [DataMember]
    public double Real = 0.0D;
    [DataMember]
    public double Imaginary = 0.0D;

    public ComplexNumber(double r, double i)
    {
        this.Real = r;
        this.Imaginary = i;
    }
}
```

Data Contract: Names

```
[DataContract(Name="Complex",
    Namespace="http://BigMath.Samples")]
public class ComplexNumber
{
    [DataMember(Name="RealPart")]
    public double Real = 0.0D;
    [DataMember(Name="ImaginaryPart")]
    public double Imaginary = 0.0D;

    public ComplexNumber(double r, double i)
    {
        this.Real = r;
        this.Imaginary = i;
    }
}
```

Data Contract: Versioning

```
[DataContract(Name="Complex",
    Namespace="http://BigMath.Samples")]
public class ComplexNumber
{
    [DataMember(Name="RealPart")]
    public double Real = 0.0D;
    [DataMember(Name="ImaginaryPart")]
    public double Imaginary = 0.0D;
    [DataMember(VersionAdded=2, Name="BasePart",
        MustUnderstand=false, IsOptional=true)]
    public int Base = 10;

    public ComplexNumber(double r, double I, int b)
    {
        this.Real = r;
        this.Imaginary = i;
        this.Base = b;
    }
}
```

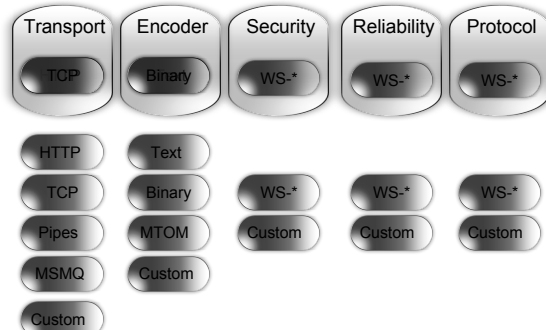
Message Contract

```
[MessageContract]
public class ComplexProblem
{
    [MessageHeader]
    public string operation;
    [MessageBody]
    public ComplexNumber n1;
    [MessageBody]
    public ComplexNumber n2;
    [MessageBody]
    public ComplexNumber solution;

    // Constructors...
}
```

Bindings

Elements of Binding

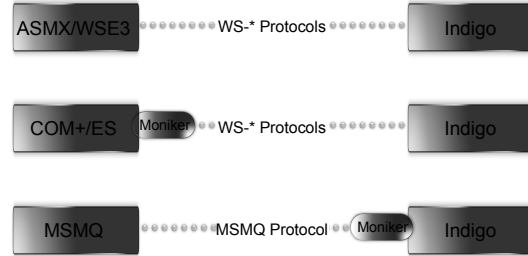


Standard Bindings

	Interop	Security	Session	Transx	Duplex	Stream
BasicProfileBinding		BP	T			
WsProfileBinding		WS	TS	✓	✓	
WsProfileDualHttpBinding		WS	TS	✓	✓	✓
NetProfileTcpBinding			TS	✓	✓	✓ O
NetProfileNamedPipesBinding			TS	✓	✓	✓ O
NetProfileMsmqBinding			TS	✓	✓	

T = Transport Security | S = WS-Security | O = One-Way Only

Interop With Existing Technologies



Binding in Config

```
<?xml version="1.0" encoding="utf-8" ?>
<configuration xmlns="http://schemas.microsoft.com/NetConfiguration/2.0">
  <system.serviceModel>
    <services>
      <service serviceType="CalculatorService">
        <endpoint address="Calculator"
          bindingSectionName="basicProfileBinding"
          contractType="ICalculator" />
      </service>
    </services>
  </system.serviceModel>
</configuration>
```

Configuring Bindings

```
<endpoint address="Calculator"
  bindingSectionName="basicProfileBinding"
  bindingConfiguration="Binding1"
  contractType="ICalculator" />

<bindings>
  <basicProfileBinding>
    <binding configurationName="Binding1"
      hostnameComparisonMode="StrongWildcard"
      transferTimeout="00:10:00"
      maxMessageSize="65536"
      messageEncoding="Text"
      textEncoding="utf-8"
    </binding>
  </basicProfileBinding>
</bindings>
```

Custom Bindings

```
<bindings>
  <customBinding>
    <binding configurationName="Binding1">
      <reliableSession bufferedMessagesQuota="32"
        inactivityTimeout="00:10:00"
        maxRetryCount="8"
        ordered="true" />
      <httpsTransport manualAddressing="false"
        maxMessageSize="65536"
        hostnameComparisonMode="StrongWildcard"/>
      <textMessageEncoding maxReadPoolSize="64"
        maxWritePoolSize="16"
        messageVersion="Default"
        encoding="utf-8" />
    </binding>
  </customBinding>
</bindings>
```

Behaviors

Behaviors: Overview

- Behaviors are all local
- Developers care about some behaviors
 - Concurrency
 - Instancing
- Deployers care about other behaviors
 - Throttling
 - Metadata exposure

Instancing

- Per call
- Singleton
- Private Session
- Shared Session

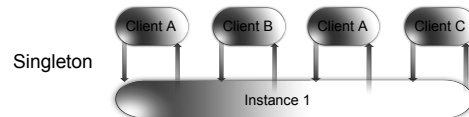
Instancing

- Scenario:
- A accesses service
 - B accesses service
 - A accesses service again
 - C accesses service



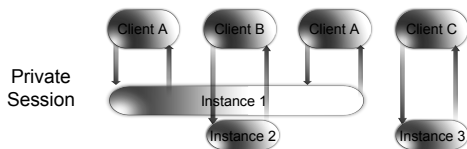
Instancing

- Scenario:
- A accesses service
 - B accesses service
 - A accesses service again
 - C accesses service



Instancing

- Scenario:
- A accesses service
 - B accesses service
 - A accesses service again
 - C accesses service



Instancing & Concurrency

```
[ServiceBehavior(ConcurrencyMode=ConcurrencyMode.Multiple,
InstanceMode = InstanceMode.Singleton)]
public class Calculator : ICalculator
{
    public ComplexProblem SolveProblem (ComplexProblem p)
    {
        switch (p.operation)
        {
            case "Add":
                p.solution.Real = p.n1.Real + p.n2.Real;
                p.solution.Imaginary =
                    p.n1.Imaginary + p.n2.Imaginary;
                return p;
                break;
            // ...
        }
    }
}
```

Throttling

```
<service
  serviceType="Calculator"
  behaviorConfiguration="CalculatorBehavior">
  <!-- endpoint definitions /-->
</service>

<behaviors>
  <behavior configurationName="CalculatorBehavior" >
    <throttling maxConcurrentCalls="10"
      maxConnections="10"
      maxInstances="10"
      maxPendingOperations="10" />
  </behavior>
</behaviors>
```

Metadata

```
<service
  serviceType="Calculator"
  behaviorConfiguration="CalculatorBehavior">
  <!-- endpoint definitions /-->
</service>

<behaviors>
  <behavior configurationName="CalculatorBehavior" >
    <metadataPublishing enableGetWSDL="true"
      enableHelpPage="true"
      enableMetadataExchange="true"
    />
  </behavior>
</behaviors>
```

Demo



Summary

- **Broad range of functionality for building distributed applications**
- **Functionality provided through several fundamental concepts**
 - Addresses
 - Bindings
 - Behaviors
 - Contracts

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